Minecraft eSports – Getting Started

Visit the [Teacher Framework](#) on the MinecraftEE eSports webpage.

Review the "Getting Started" folder in the Minecraft eSports [Coaches Teams Channel](#).

- Student Flyer, (please download and edit for distribution at your specific site)
- Parent permission slip
- Internet Use Policy
- Letter to Parents
- You will need to review with your students and have them sign the following docs:
  - Code of Conduct
  - Rules & Regulations
- Tutorials
  - Slash Commands
  - Getting Started with Coding using MakeCode
  - Collaborative Game Play
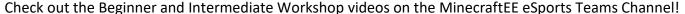 - Introduction to Minecraft Worlds

Set up a Minecraft eSports Teams Channel for your team!

Visit Minecraft Education Edition eSports Homepage and familiarize yourself with the program.

- Start by watching the [Pirate Cove eSports World Video](#)
- Consider taking the [Minecraft Education Course](#)

- Review the Make & Model World Lessons:
  - [Pirate Cove](#)
  - [Space Race](#)
  - [Gold Rush](#)
  - [Busy Bees](#)
  - [Splat Racers](#)
  - [Binary Builders](#)
  - [3D Print](#)

Check out the Beginner and Intermediate Workshop videos on the MinecraftEE eSports Teams Channel!

- Overview of MinecraftEE & MinecraftEE eSports as an educational tool.
- World Settings & "Creating the Perfect World"
- Introduction to Moving, Building, & Education Edition Inventory Overview
- Creating Multiplayer Worlds, Structure Construction, Redstone for Electrical & Mechanical Engineering
- Using Code Builder & your Agent to code in MInecraftEE

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